

LLyfr cyntaf Moses yr hwn aelwir GENESIS.

PENNOD I.

Creadwriaeth y nef, a'r ddaiar, 2 Y goleuni a'r ty-
wyllwch, 8 Y ffurfafen, 16 Y pysc, yr adar, a'r ani-
feiliaid, 26 A dyn. 29 LLynnfaeth dyn ac anifail.



M y dechreuad y * cre-
awdd Duw y nefoedd
a'r ddaiar,

2 M ddaiar oedd af-

wth eu rhywogaeth : a Duw a welodd mai da
oedd,

13 Ffelly yz hwyz a fu, a'r borau a fu, y try-
dydd dydd.

14 Duw hefyd a ddywedodd, * bydded Psal.136.7.
goleuadau yn ffurfafen y nefoedd i wahanu Deut.4.19.
rhwng y dydd a'r nôs : a byddant yn arwydd-
ion, ac yn dymnozau, ac yn ddyddiau, a bly-

Natural Language Processing

Info 159/259

Lecture 17: Dependency parsing (Oct 24, 2017)

David Bamman, UC Berkeley

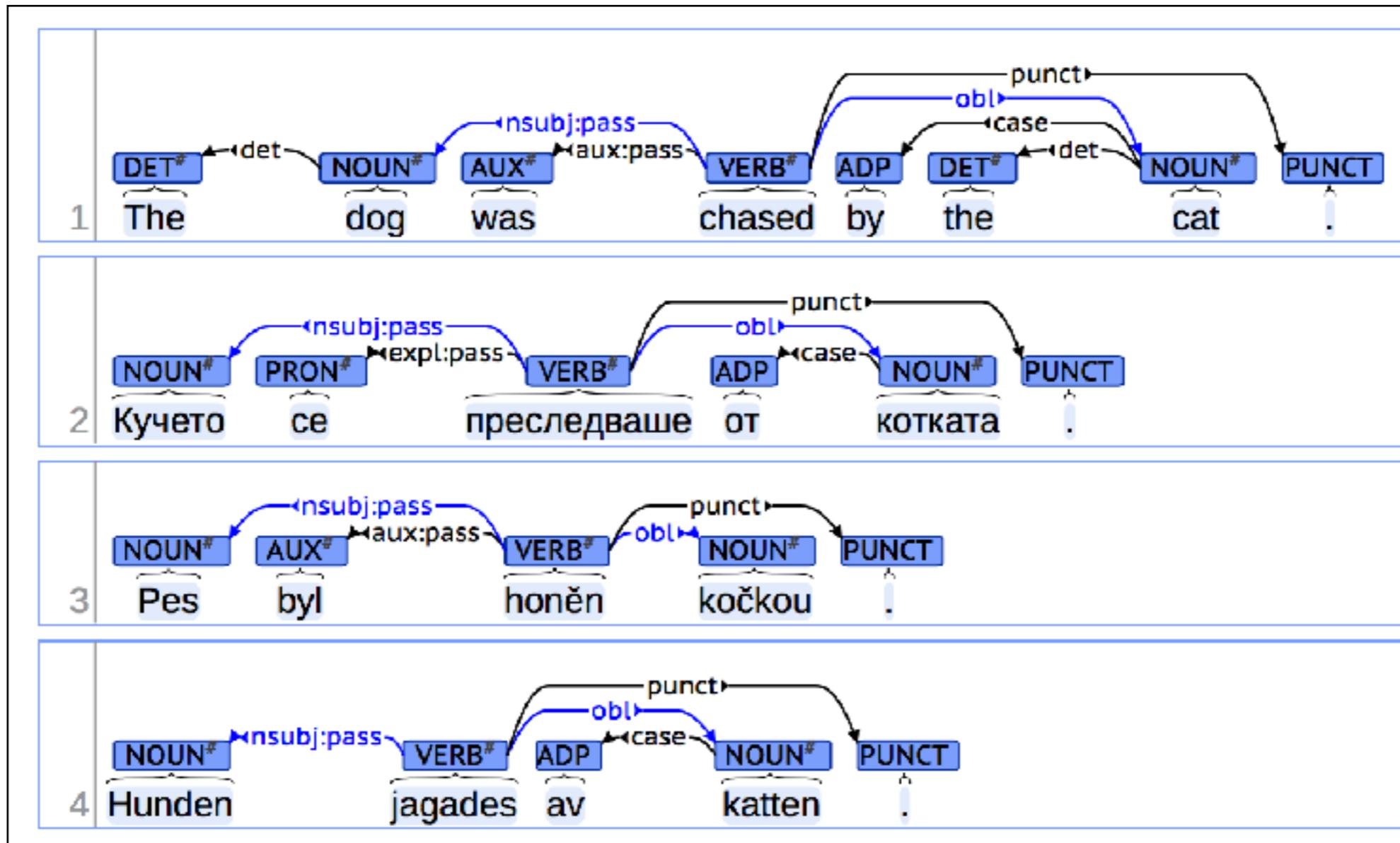
Dependency syntax

- Syntactic structure = **asymmetric**, **binary** relations between words.

Trees

- A dependency structure is a directed graph $G = (V, A)$ consisting of a set of vertices V and arcs A between them. Typically constrained to form a **tree**:
 - Single root vertex with no incoming arcs
 - Every vertex has exactly one incoming arc except root (**single head constraint**)
 - There is a unique path from the root to each vertex in V (**acyclic constraint**)

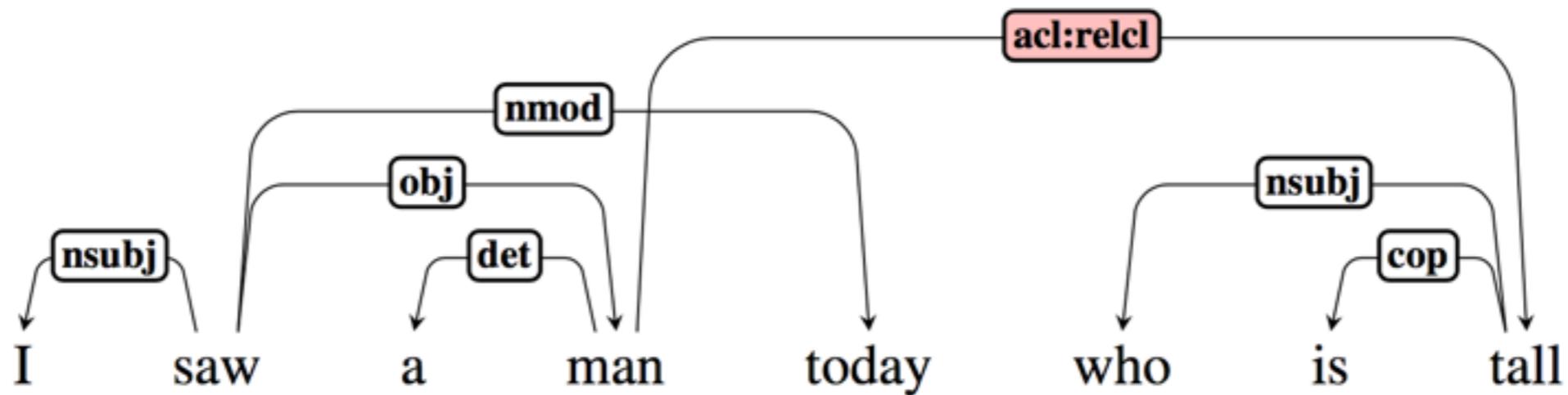
Universal Dependencies



Dependency parsing

- Transition-based parsing
 - $O(n)$
 - Only projective structures (pseudo-projective [Nivre and Nilsson 2005])
- Graph-based parsing
 - $O(n^2)$
 - Projective and non-projective trees

Projectivity



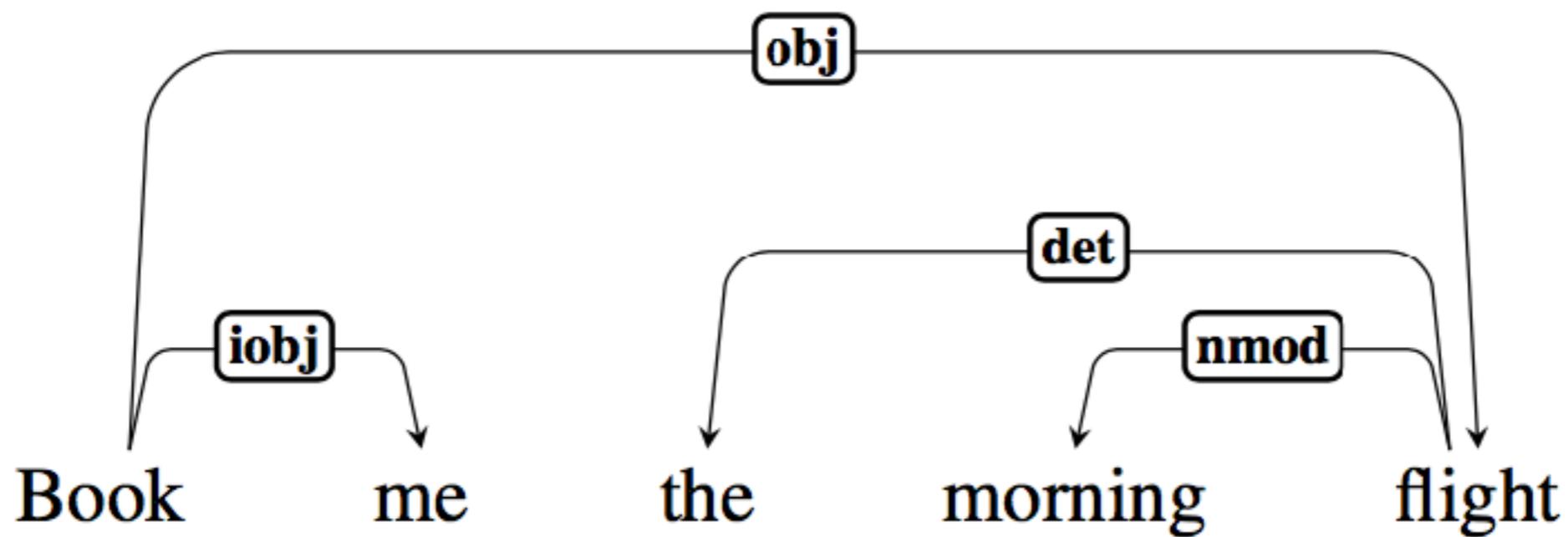
- An arc between a head and dependent is projective if there is a path from the head to every word between the head and dependent. **Every word between head and dependent is a descendent of the head.**

Transition-based parsing

- Basic idea: parse a sentence into a dependency by training a local classifier to predict a parser's next **action** from its current **configuration**.

Configuration

- Stack
- Input buffer of words
- Arcs in a parsed dependency tree
- Parsing = sequences of transitions through space of possible configurations



∅ book me the morning flight

stack

action

arc

∅ book me the morning flight

stack

action

arc

LeftArc(label): assert relation between head at stack₁ and dependent at stack₂; remove stack₂

RightArc(label): assert relation between head at stack₂ and dependent at stack₁; remove stack₁

Shift: Remove word from front of input buffer (∅) and push it onto stack

∅ book me the morning flight

stack

action

arc

LeftArc(label): assert relation between head at stack₁ and dependent at stack₂; remove stack₂

RightArc(label): assert relation between head at stack₂ and dependent at stack₁; remove stack₁



Shift: Remove word from front of input buffer (∅) and push it onto stack

book me the morning flight

stack

action

arc

LeftArc(label): assert relation between head at stack₁ and dependent at stack₂; remove stack₂

RightArc(label): assert relation between head at stack₂ and dependent at stack₁; remove stack₁

∅



Shift: Remove word from front of input buffer (∅) and push it onto stack

book me the morning flight

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (\emptyset) and dependent at stack₂:
remove stack₂

RightArc(label): assert relation between head at stack₂ and dependent at stack₁ (\emptyset); remove stack₁ (\emptyset)

\emptyset

Shift: Remove word from front of input buffer (**book**) and push it onto stack

book me the morning flight

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (\emptyset) and dependent at stack₂:
remove stack₂

RightArc(label): assert relation between head at stack₂ and dependent at stack₁ (\emptyset); remove stack₁ (\emptyset)

\emptyset



Shift: Remove word from front of input buffer (**book**) and push it onto stack

me the morning flight

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (\emptyset) and dependent at stack₂:
remove stack₂

RightArc(label): assert relation between head at stack₂ and dependent at stack₁ (\emptyset); remove stack₁ (\emptyset)

book

\emptyset



Shift: Remove word from front of input buffer (**book**) and push it onto stack

me the morning flight

stack

action

arc

book

∅

LeftArc(label): assert relation between head at stack₁ (book) and dependent at stack₂ (∅); remove stack₂ (∅)

RightArc(label): assert relation between head at stack₂ (∅) and dependent at stack₁ (book); remove stack₁ (book)

Shift: Remove word from front of input buffer (me) and push it onto stack

If we remove an element from the stack, it can't have any further dependents

me the morning flight

stack

action

arc

book

∅

LeftArc(label): assert relation between head at stack₁ (book) and dependent at stack₂ (∅); remove stack₂ (∅)

RightArc(label): assert relation between head at stack₂ (∅) and dependent at stack₁ (book); remove stack₁ (book)

Shift: Remove word from front of input buffer (me) and push it onto stack

If we remove an element from the stack, it can't have any further dependents

me the morning flight

stack

action

arc

book

∅

LeftArc(label): assert relation between head at stack₁ (book) and dependent at stack₂ (∅); remove stack₂ (∅)

RightArc(label): assert relation between head at stack₂ (∅) and dependent at stack₁ (book); remove stack₁ (book)



Shift: Remove word from front of input buffer (me) and push it onto stack

If we remove an element from the stack, it can't have any further dependents

the morning flight

stack

action

arc

me

book

∅

LeftArc(label): assert relation between head at stack₁ (book) and dependent at stack₂ (∅); remove stack₂ (∅)

RightArc(label): assert relation between head at stack₂ (∅) and dependent at stack₁ (book); remove stack₁ (book)



Shift: Remove word from front of input buffer (me) and push it onto stack

the morning flight

stack

action

arc

me

book

∅

LeftArc(label): assert relation between head at stack₁ (me) and dependent at stack₂ (book); remove stack₂ (book)

RightArc(label): assert relation between head at stack₂ (book) and dependent at stack₁ (me); remove stack₁ (me)

Shift: Remove word from front of input buffer (the) and push it onto stack

the morning flight

stack

action

arc

me

book

∅

LeftArc(label): assert relation between head at stack₁ (me) and dependent at stack₂ (book); remove stack₂ (book)



RightArc(label): assert relation between head at stack₂ (book) and dependent at stack₁ (me); remove stack₁ (me)

Shift: Remove word from front of input buffer (the) and push it onto stack

the morning flight

stack

action

arc

iobj(book, me)

me



RightArc(label): assert relation between head at stack₂ (book) and dependent at stack₁ (me); remove stack₁ (me)

book

∅

Shift: Remove word from front of input buffer (the) and push it onto stack

the morning flight

stack

action

arc

iobj(book, me)

LeftArc(label): assert relation between head at stack₁ (*me*) and dependent at stack₂ (*book*); remove stack₂ (*book*)



RightArc(label): assert relation between head at stack₂ (*book*) and dependent at stack₁ (*me*); remove stack₁ (*me*)

book

∅

Shift: Remove word from front of input buffer (*the*) and push it onto stack

the morning flight

stack

action

arc

iobj(book, me)

LeftArc(label): assert relation between head at stack₁ (*me*) and dependent at stack₂ (*book*); remove stack₂ (*book*)

RightArc(label): assert relation between head at stack₂ (*book*) and dependent at stack₁ (*me*); remove stack₁ (*me*)

Shift: Remove word from front of input buffer (*the*) and push it onto stack

book

∅

morning flight

stack

action

arc

iobj(book, me)

LeftArc(label): assert relation between head at stack₁ (*me*) and dependent at stack₂ (*book*); remove stack₂ (*book*)

the

RightArc(label): assert relation between head at stack₂ (*book*) and dependent at stack₁ (*me*); remove stack₁ (*me*)

book

∅

Shift: Remove word from front of input buffer (*the*) and push it onto stack

morning flight

stack

action

arc

the

book

∅

LeftArc(label): assert relation between head at stack₁ (**the**) and dependent at stack₂ (**book**); remove stack₂ (**book**)

RightArc(label): assert relation between head at stack₂ (**book**) and dependent at stack₁ (**the**); remove stack₁ (**the**)

Shift: Remove word from front of input buffer (**morning**) and push it onto stack

iobj(book, me)

morning flight

stack

action

arc

the

book

∅

LeftArc(label): assert relation between head at stack₁ (**the**) and dependent at stack₂ (**book**); remove stack₂ (**book**)

RightArc(label): assert relation between head at stack₂ (**book**) and dependent at stack₁ (**the**); remove stack₁ (**the**)



Shift: Remove word from front of input buffer (**morning**) and push it onto stack

iobj(book, me)

flight

stack

action

arc

morning

the

book

∅

LeftArc(label): assert relation between head at stack₁ (**the**) and dependent at stack₂ (**book**); remove stack₂ (**book**)

RightArc(label): assert relation between head at stack₂ (**book**) and dependent at stack₁ (**the**); remove stack₁ (**the**)



Shift: Remove word from front of input buffer (**morning**) and push it onto stack

iobj(book, me)

flight

stack

action

arc

morning

the

book

∅

LeftArc(label): assert relation between head at stack₁ (**morning**) and dependent at stack₂ (**the**); remove stack₂ (**the**)

RightArc(label): assert relation between head at stack₂ (**the**) and dependent at stack₁ (**morning**); remove stack₁ (**morning**)

Shift: Remove word from front of input buffer (**flight**) and push it onto stack

iobj(book, me)

flight

stack

action

arc

morning

the

book

∅

LeftArc(label): assert relation between head at stack₁ (**morning**) and dependent at stack₂ (**the**); remove stack₂ (**the**)

RightArc(label): assert relation between head at stack₂ (**the**) and dependent at stack₁ (**morning**); remove stack₁ (**morning**)



Shift: Remove word from front of input buffer (**flight**) and push it onto stack

iobj(book, me)

stack

flight

morning

the

book

∅

action

LeftArc(label): assert relation between head at stack₁ (*morning*) and dependent at stack₂ (*the*); remove stack₂ (*the*)

RightArc(label): assert relation between head at stack₂ (*the*) and dependent at stack₁ (*morning*); remove stack₁ (*morning*)



Shift: Remove word from front of input buffer (*flight*) and push it onto stack

arc

iobj(book, me)

stack

flight

morning

the

book

∅

action

LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*morning*); remove stack₂ (*morning*)

RightArc(label): assert relation between head at stack₂ (*morning*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

stack

flight

morning

the

book

∅

action



LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*morning*); remove stack₂ (*morning*)

RightArc(label): assert relation between head at stack₂ (*morning*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

stack

flight

the

book

∅

action



LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*morning*); remove stack₂ (*morning*)

RightArc(label): assert relation between head at stack₂ (*morning*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

stack

flight

the

book

∅

action

LeftArc(label): assert relation between head at stack₁ (flight) and dependent at stack₂ (the); remove stack₂ (the)

RightArc(label): assert relation between head at stack₂ (the) and dependent at stack₁ (flight); remove stack₁ (flight)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

stack

flight

the

book

∅

action



LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*the*): remove stack₂ (*the*)

RightArc(label): assert relation between head at stack₂ (*the*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

stack

flight

the

book

∅

action



LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*the*); remove stack₂ (*the*)

RightArc(label): assert relation between head at stack₂ (*the*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

det(flight, the)

stack

flight

book

∅

action



LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*the*): remove stack₂ (*the*)

RightArc(label): assert relation between head at stack₂ (*the*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

det(flight, the)

stack

flight

book

∅

action

LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*book*); remove stack₂ (*book*)

RightArc(label): assert relation between head at stack₂ (*book*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

det(flight, the)

stack

flight

book

∅

action

LeftArc(label): assert relation between head at stack₁ (flight) and dependent at stack₂ (book); remove stack₂ (book)



RightArc(label): assert relation between head at stack₂ (book) and dependent at stack₁ (flight); remove stack₁ (flight)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

det(flight, the)

stack

flight

book

∅

action

LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*book*); remove stack₂ (*book*)



RightArc(label): assert relation between head at stack₂ (*book*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

~~Shift: Remove word from front of input buffer and push it onto stack~~

arc

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (*flight*) and dependent at stack₂ (*book*); remove stack₂ (*book*)

iobj(book, me)

nmod(flight, morning)

det(flight, the)



RightArc(label): assert relation between head at stack₂ (*book*) and dependent at stack₁ (*flight*); remove stack₁ (*flight*)

obj(book, flight)

book

∅

~~Shift: Remove word from front of input buffer and push it onto stack~~

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (**book**) and dependent at stack₂ (\emptyset); remove stack₂ (\emptyset)

RightArc(label): assert relation between head at stack₂ (\emptyset) and dependent at stack₁ (**book**); remove stack₁ (**book**)

~~Shift: Remove word from front of input buffer and push it onto stack~~

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

book

\emptyset

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (**book**) and dependent at stack₂ (\emptyset); remove stack₂ (\emptyset)

iobj(book, me)

nmod(flight, morning)

det(flight, the)



RightArc(label): assert relation between head at stack₂ (\emptyset) and dependent at stack₁ (**book**); remove stack₁ (**book**)

obj(book, flight)

book

\emptyset

~~Shift: Remove word from front of input buffer and push it onto stack~~

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (**book**) and dependent at stack₂ (\emptyset); remove stack₂ (\emptyset)



RightArc(label): assert relation between head at stack₂ (\emptyset) and dependent at stack₁ (**book**); remove stack₁ (**book**)

~~Shift: Remove word from front of input buffer and push it onto stack~~

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(\emptyset , book)

book

\emptyset

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (**book**) and dependent at stack₂ (\emptyset); remove stack₂ (\emptyset)



RightArc(label): assert relation between head at stack₂ (\emptyset) and dependent at stack₁ (**book**); remove stack₁ (**book**)

~~Shift: Remove word from front of input buffer and push it onto stack~~

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(\emptyset , book)

\emptyset

This is our parse

stack

action

arc

LeftArc(label): assert relation between head at stack₁ (**book**) and dependent at stack₂ (\emptyset); remove stack₂ (\emptyset)



RightArc(label): assert relation between head at stack₂ (\emptyset) and dependent at stack₁ (**book**); remove stack₁ (**book**)

~~Shift: Remove word from front of input buffer and push it onto stack~~

iobj(book, me)

nmod(flight, morning)

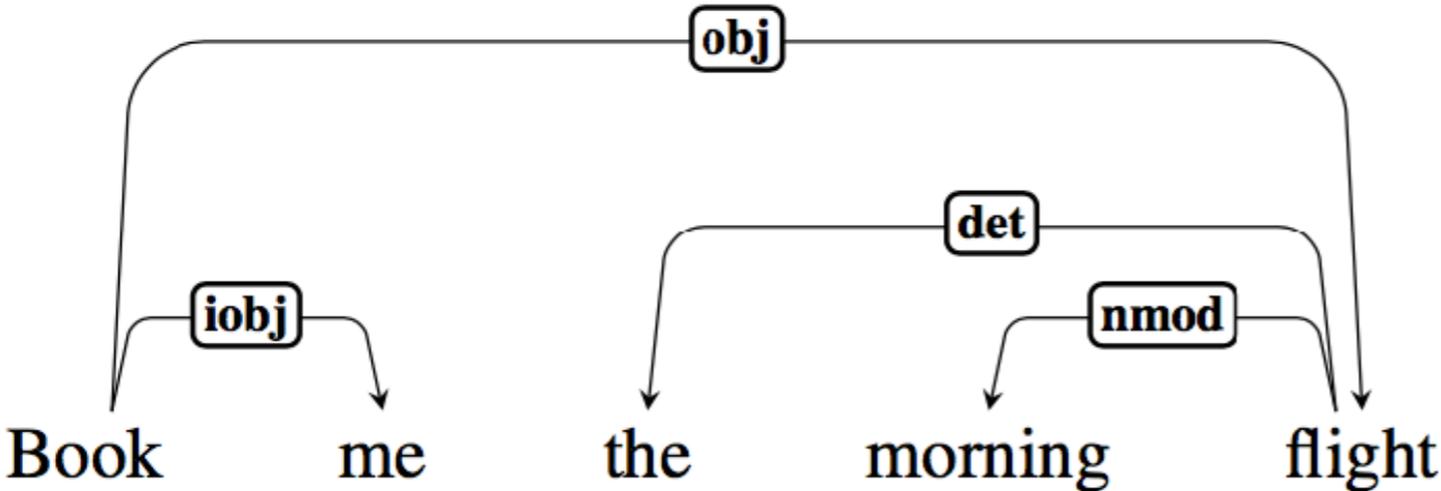
det(flight, the)

obj(book, flight)

root(\emptyset , book)

\emptyset

This is our parse



arc

- iobj(book, me)*
- nmod(flight, morning)*
- det(flight, the)*
- obj(book, flight)*
- root(∅, book)*

Let's go back to this earlier configuration

the morning flight

stack

action

arc

me

book

∅

LeftArc(label): assert relation between head at stack₁ (me) and dependent at stack₂ (book); remove stack₂ (book)

RightArc(label): assert relation between head at stack₂ (book) and dependent at stack₁ (me); remove stack₁ (me)

Shift: Remove word from front of input buffer (the) and push it onto stack

Output space $\mathbf{y} =$

- This is a multi class classification problem: given the current configuration — i.e., the elements in the stack, the words in the buffer, and the arcs created so far, what's the best transition?



stack

me

book

buffer

the morning flight

arc

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

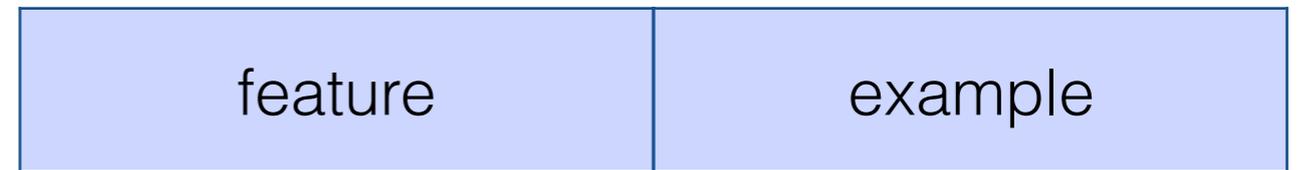
book

buffer

the morning flight

arc

Features are scoped over the stack,
buffer, and arcs created so far



stack

me

book

buffer

the morning flight

arc

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1
buffer ₂ = morning	1

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1
buffer ₂ = morning	1
buffer ₁ = today	0

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1
buffer ₂ = morning	1
buffer ₁ = today	0
buffer ₁ POS = RB	0

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1
buffer ₂ = morning	1
buffer ₁ = today	0
buffer ₁ POS = RB	0
stack ₁ = me AND stack ₂ = book	1

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1
buffer ₂ = morning	1
buffer ₁ = today	0
buffer ₁ POS = RB	0
stack ₁ = me AND stack ₂ = book	1
stack ₁ = PRP AND stack ₂ = VB	1

Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1
buffer ₂ = morning	1
buffer ₁ = today	0
buffer ₁ POS = RB	0
stack ₁ = me AND stack ₂ = book	1
stack ₁ = PRP AND stack ₂ = VB	1
iobj(book,*) in arcs	0

Use any multiclass classification model

- Logistic regression
- SVM
- NB
- Neural network

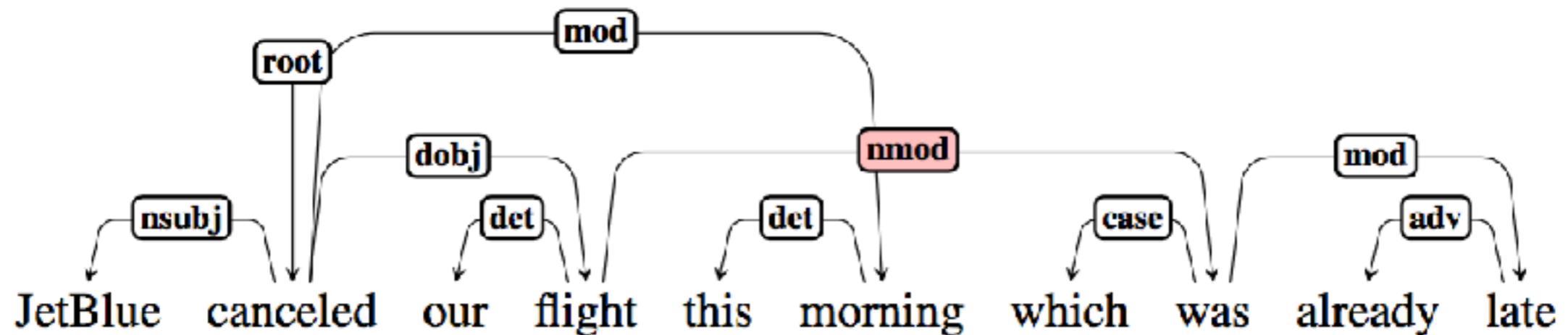
feature	example	β
stack ₁ = me	1	0.7
stack ₂ = book	1	1.3
stack ₁ POS = PRP	1	6.4
buffer ₁ = the	1	-1.3
buffer ₂ = morning	1	-0.07
buffer ₁ = today	0	0.52
buffer ₁ POS = RB	0	-2.1
stack ₁ = me AND stack ₂ =	1	0
stack ₁ = PRP AND stack ₂ =	1	-0.1
iobj(book,*) in arcs	0	3.2

Training

We're training to predict the parser action
(Shift, RightArc, LeftArc) given the
featurized configuration

Configuration features	Label
<stack1 = me, 1>, <stack2 = book, 1>, <stack1 POS = PRP, 1>, <buffer1 = the, 1>,	Shift
<stack1 = me, 0>, <stack2 = book, 0>, <stack1 POS = PRP, 0>, <buffer1 = the, 0>,	RightArc(det)
<stack1 = me, 0>, <stack2 = book, 1>, <stack1 POS = PRP, 0>, <buffer1 = the, 0>,	RightArc(nsubj)

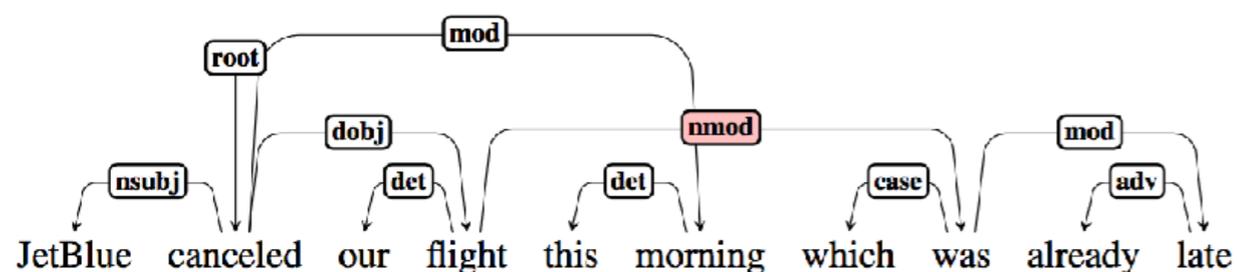
Training data



Our training data comes from treebanks (native dependency syntax or converted to dependency trees).

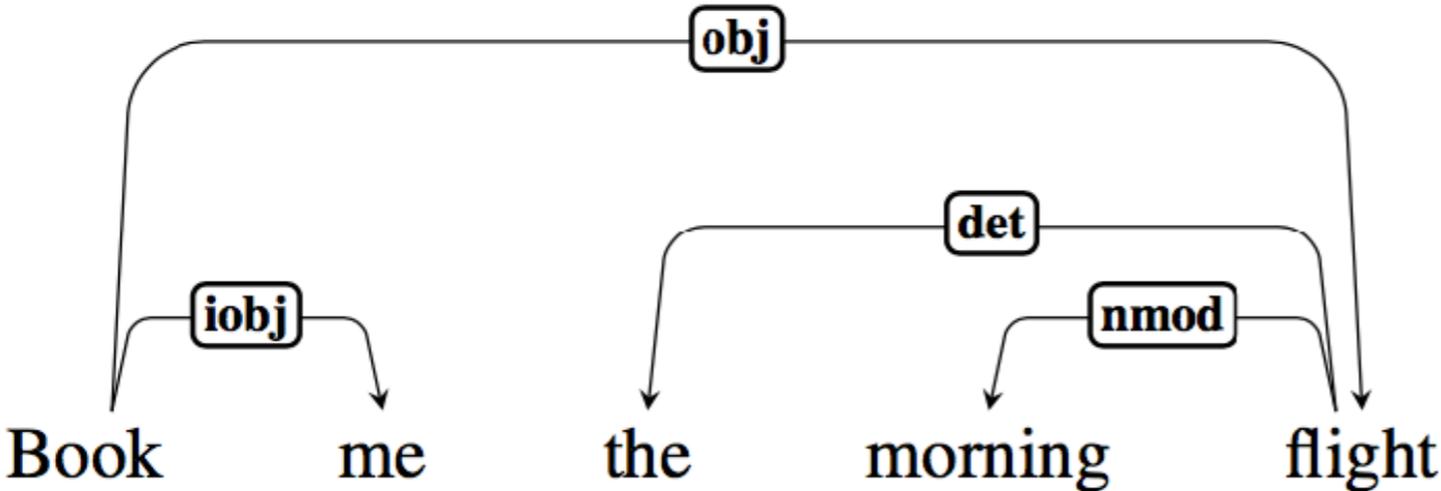
Oracle

- An algorithm for converting a gold-standard dependency tree into **a series of actions** a transition-based parser should follow to yield the tree.



Configuration	Label
<stack1 = me, 1>	Shift
<stack1 = me, 0>	RightArc(det)
<stack1 = me, 0>	RightArc(nsu

This is our parse



arc

- iobj(book, me)*
- nmod(flight, morning)*
- det(flight, the)*
- obj(book, flight)*
- root(∅, book)*

∅ book me the morning flight

stack

action

gold tree

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

∅ book me the morning flight

stack

action

gold tree

Choose LeftArc(label) if
label(stack₁, stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label)
if *label(stack₂, stack₁)* exists
in gold tree and all arcs
*label(stack₁, *)*. have been
generated. Remove stack₁

Else shift: Remove word
from front of input buffer and
push it onto stack

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

book me the morning flight

stack

action

gold tree

Choose LeftArc(label) if
label(stack₁, stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label)
if *label(stack₂, stack₁)* exists
in gold tree and all arcs
*label(stack₁, *)*. have been
generated. Remove stack₁

Else shift: Remove word
from front of input buffer and
push it onto stack

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

∅

book me the morning flight

stack

action

gold tree

Choose LeftArc(label) if
label(stack₁, stack₂) exists in
gold tree. Remove stack₂.

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iobj(book, me)

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det(flight, the)

obj(book, flight)

root(∅, book)

book

∅

root(\emptyset , book) exists but book has dependents in gold tree!

me the morning flight

stack

action

gold tree

Choose LeftArc(label) if $\text{label}(\text{stack}_1, \text{stack}_2)$ exists in gold tree. Remove stack_2 .

Else choose RightArc(label) if $\text{label}(\text{stack}_2, \text{stack}_1)$ exists in gold tree and all arcs $\text{label}(\text{stack}_1, *)$ have been generated. Remove stack_1

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me the morning flight

stack

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gold tree

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book

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the morning flight

stack

action

gold tree

me

book

∅

Choose LeftArc(label) if $\text{label}(\text{stack}_1, \text{stack}_2)$ exists in gold tree. Remove stack_2 .

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iobj(book, me)

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det(flight, the)

obj(book, flight)

root(∅, book)

iobj(book, me) exists and me has no dependents in gold tree

the morning flight

stack

action

gold tree

me

book

∅

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the morning flight

stack

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gold tree

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- $\text{root}(\emptyset, \text{book})$

the morning flight

stack

action

gold tree

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morning flight

stack

action

gold tree

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stack

action

gold tree

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det(flight,the)

stack

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✓ $\text{det}(\text{flight}, \text{the})$

✓ $\text{obj}(\text{book}, \text{flight})$

$\text{root}(\emptyset, \text{book})$

book

∅

root(\emptyset , book) *and* book has no more dependents we haven't seen

stack

action

gold tree

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book

\emptyset

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stack

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gold tree

book

\emptyset

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stack

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✓ $\text{det}(\text{flight}, \text{the})$

✓ $\text{obj}(\text{book}, \text{flight})$

✓ $\text{root}(\emptyset, \text{book})$

∅

With only \emptyset left on the stack and nothing in the buffer, we're done

stack

\emptyset

action

Choose LeftArc(label) if $\text{label}(\text{stack}_1, \text{stack}_2)$ exists in gold tree. Remove stack_2 .

Else choose RightArc(label) if $\text{label}(\text{stack}_2, \text{stack}_1)$ exists in gold tree and all arcs $\text{label}(\text{stack}_1, *)$ have been generated. Remove stack_1

Else shift: Remove word from front of input buffer and push it onto stack

gold tree

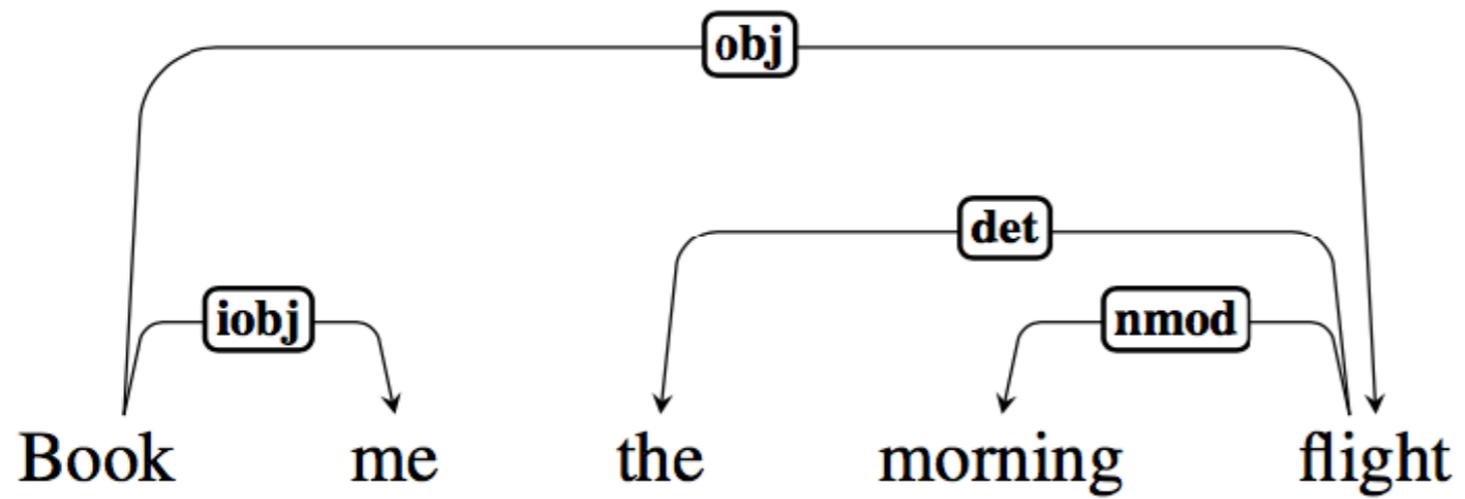
✓ $\text{iobj}(\text{book}, \text{me})$

✓ $\text{nmod}(\text{flight}, \text{morning})$

✓ $\text{det}(\text{flight}, \text{the})$

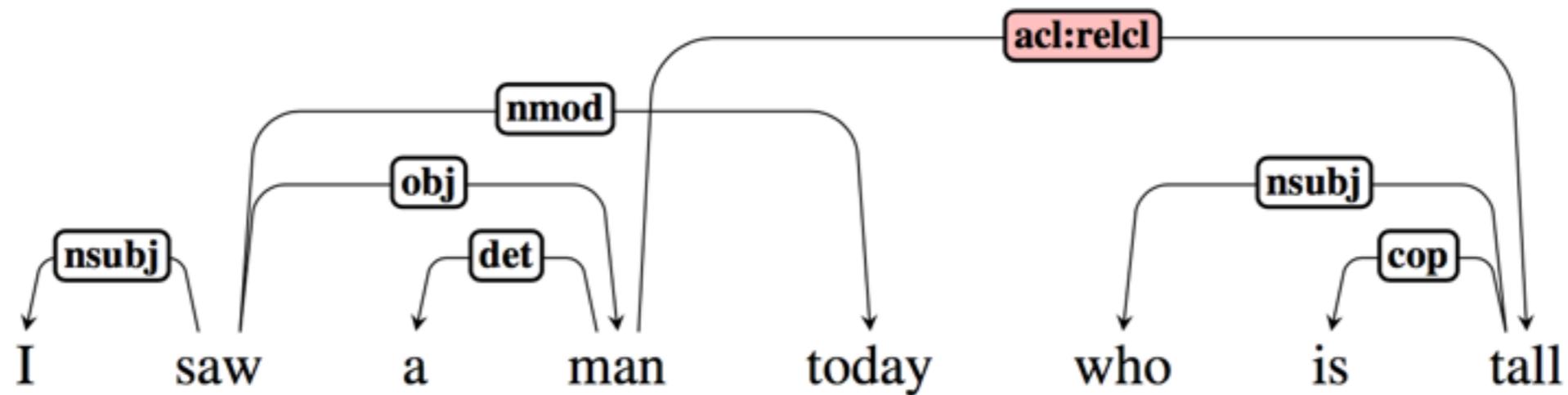
✓ $\text{obj}(\text{book}, \text{flight})$

✓ $\text{root}(\emptyset, \text{book})$



Shift
Shift
Shift
RightArc(iobj)
Shift
Shift
Shift
LeftArc(nmod)
LeftArc(det)
RightArc(obj)
RightArc(root)

Projectivity



- What happens if you run an oracle on a non-projective sentence?

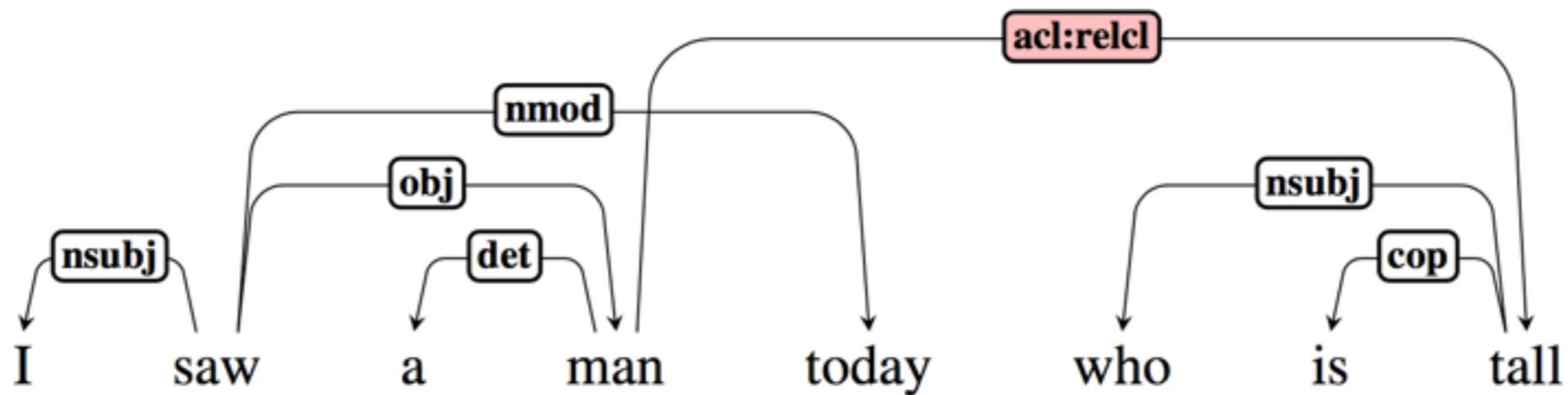
Graph-based parsing

- For a given sentence S , we want to find the highest-scoring tree among all possible trees for that sentence \mathcal{G}_S

$$\hat{T}(S) = \arg \max_{t \in \mathcal{G}_S} \text{score}(t, S)$$

- Edge-factored scoring: the total score of a tree is the sum of the scores for all of its edges (arcs):

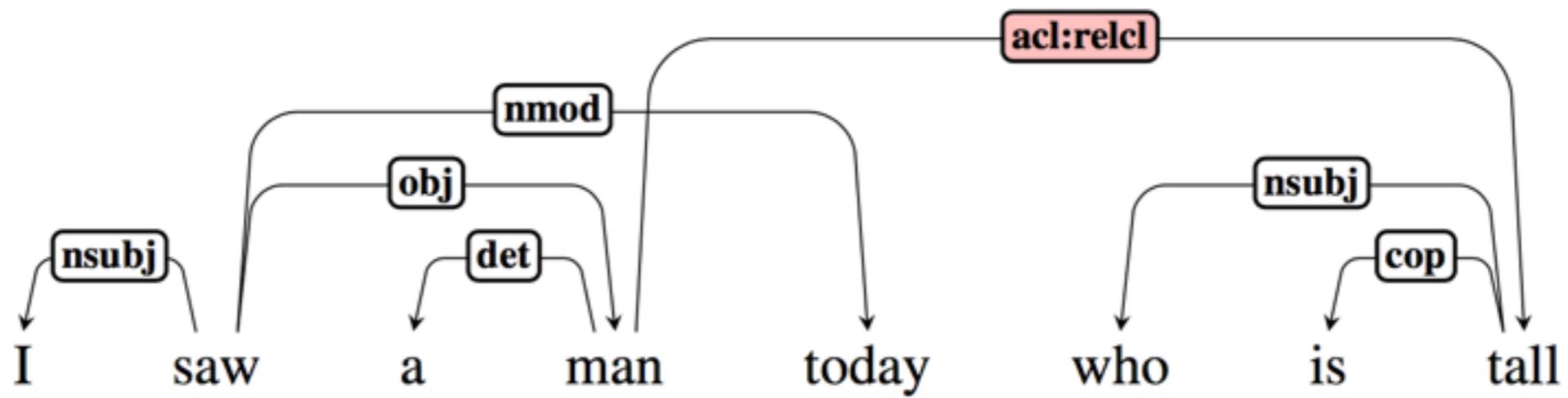
$$\text{score}(t, S) = \sum_{e \in t} \text{score}(e)$$



Edge-factored features

- Word form of head/dependent
- POS tag of head/dependent
- Distributed representation of h/d
- Distance between h/d
- POS tags between h/d
- Head to left of dependent?

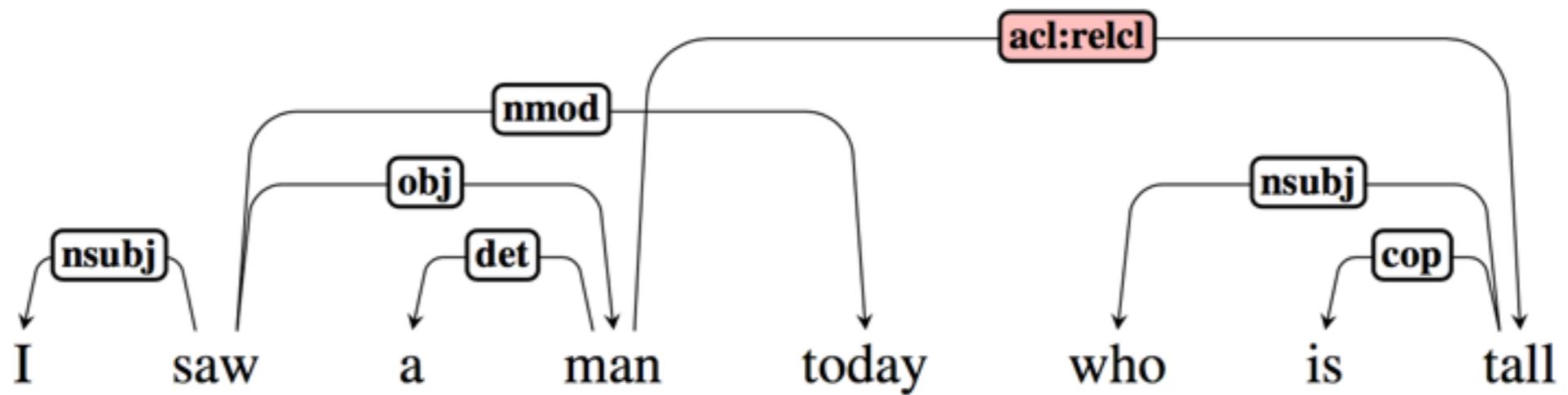
head _t = man	1
head _{pos} = NN	1
distance	4
child _{pos} = JJ and head _{pos} = NN	1
child _{pos} = NN and head _{pos} = JJ	0



$$\text{score}(e) = \sum_{i=1}^F x_i \beta_i$$

Feature value

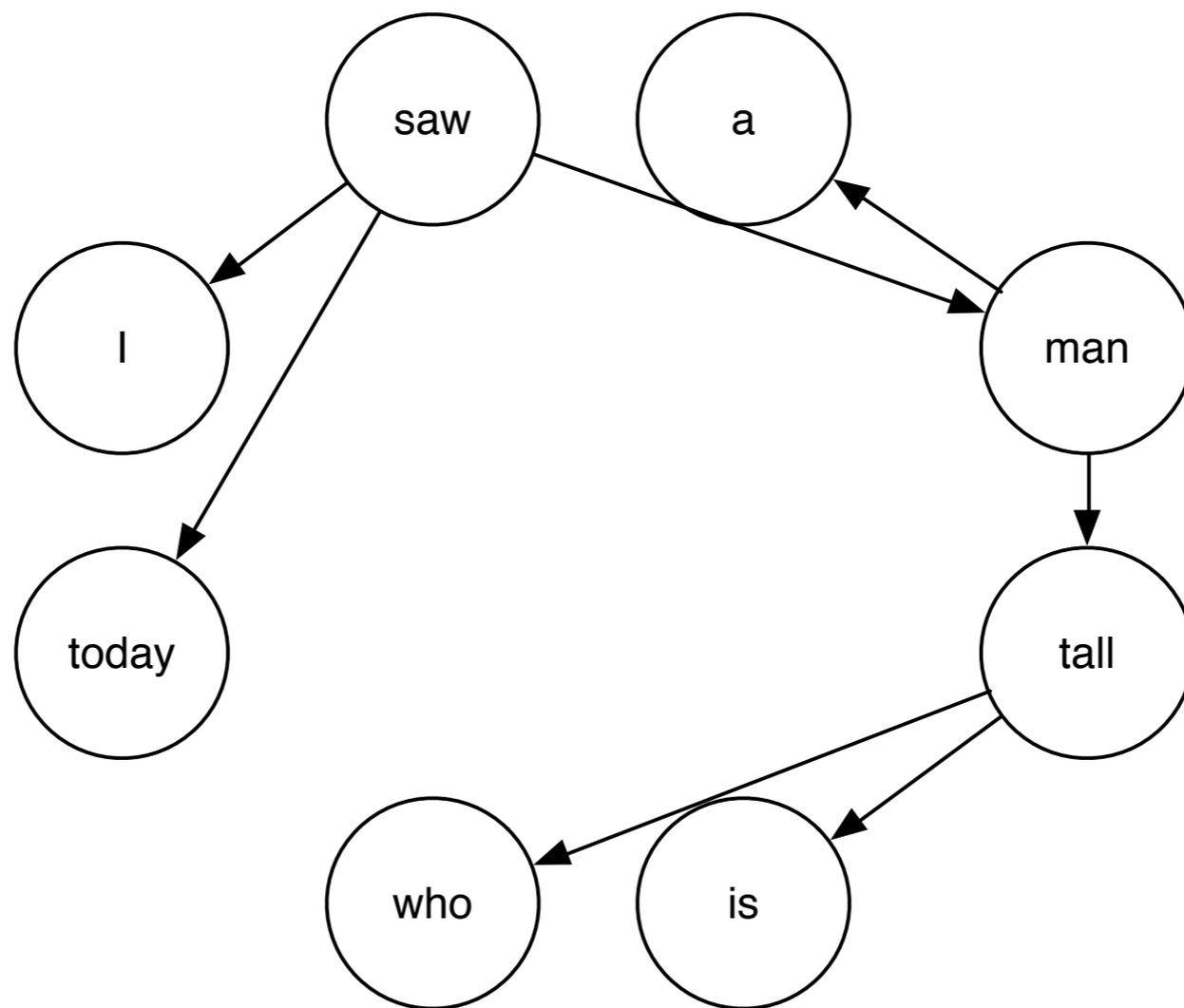
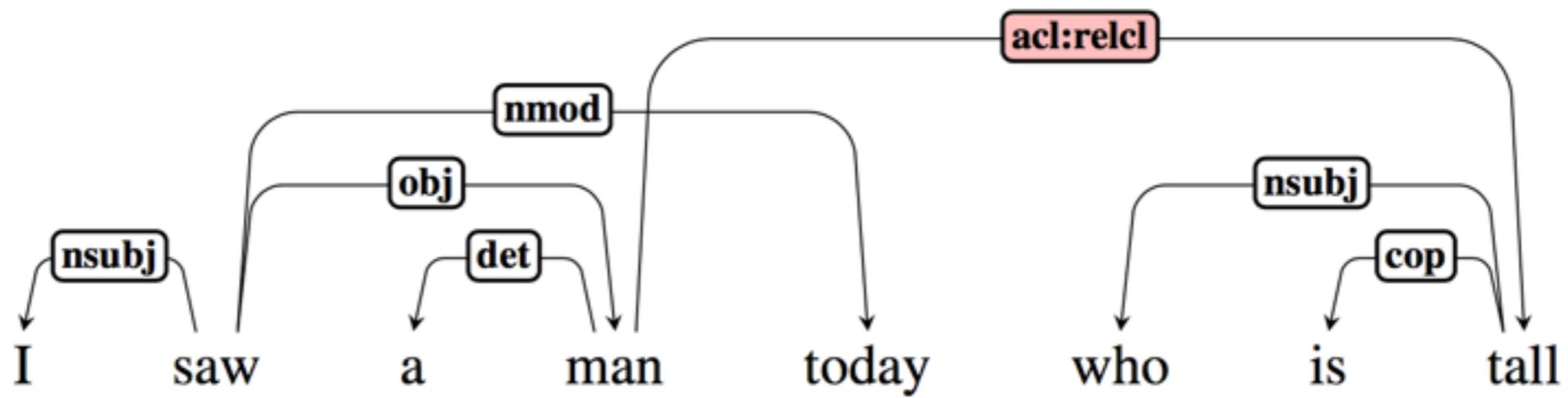
Learned coefficient for that feature



$$\text{score}(e) = \sum_{i=1}^F x_i \beta_i$$

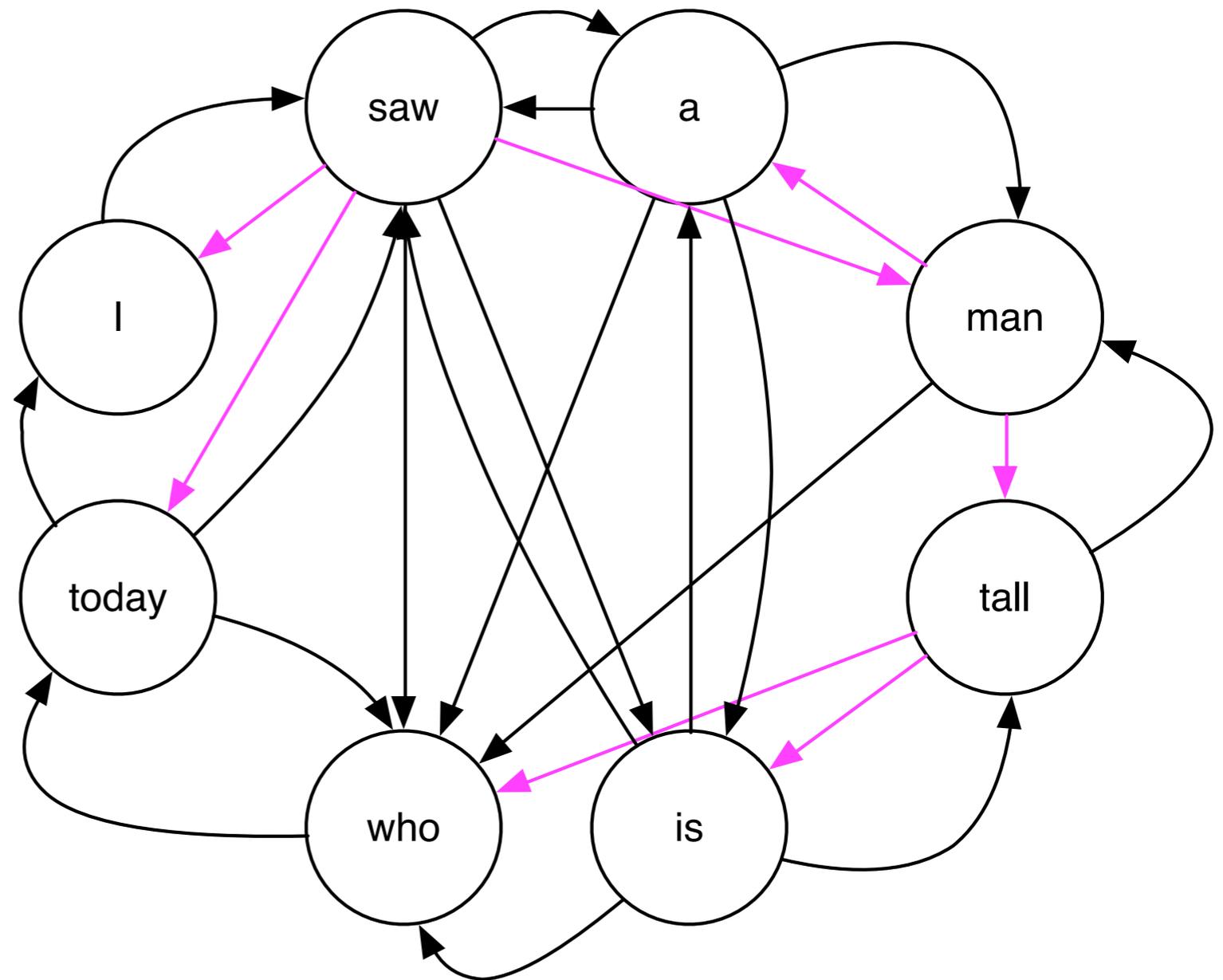
	x	β
head _t = man	1	3.7
head _t = man	1	1.3
distance	4	0.7
child _{pos} = JJ and	1	0.3
child _{pos} = NN and	0	-2.7

$$\text{score}(e) = 8.1$$



MST Parsing

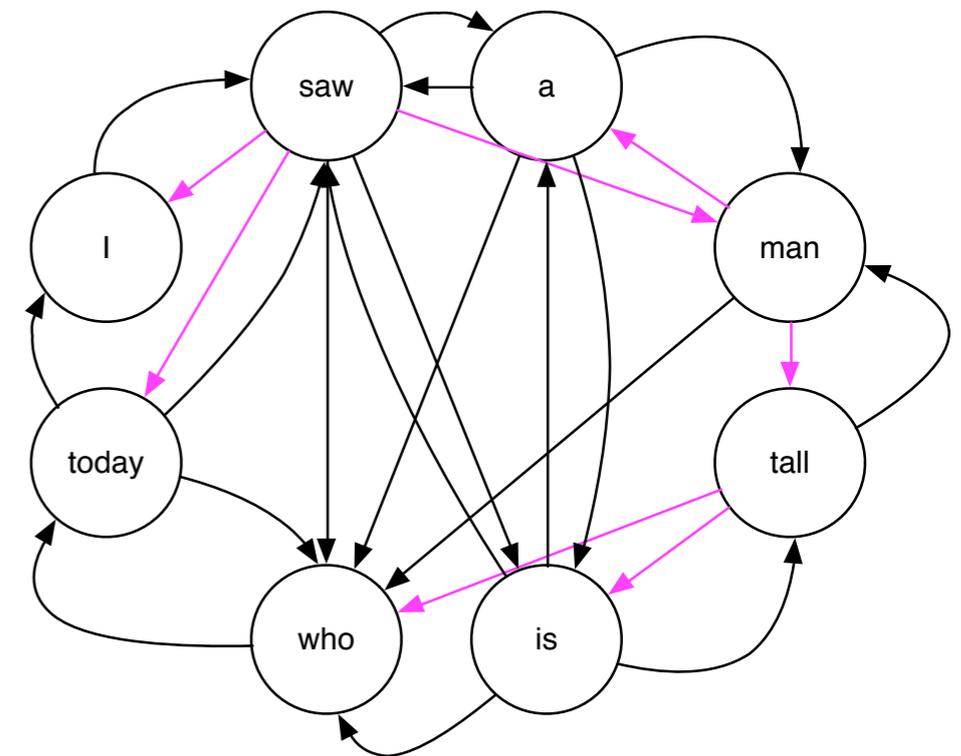
- We start out with a fully connected graph with a score for each edge
- N^2 edges total



(Assume one edge connects each node as dependent and node as head, N^2 total)

MST Parsing

- From this graph G , we want to find a **spanning tree** (tree that spans G [includes all the vertices in G])
- If the edges have weights, the best parse is the **maximal spanning tree** (the spanning tree with the highest total weight).



Learning

$$\hat{T}(S) = \arg \max_{t \in \mathcal{G}_S} \text{score}(t, S)$$

ϕ is our feature vector scoped over the source dependent, target head and entire sentence x

both are vectors

$$\hat{T}(S) = \arg \max_{t \in \mathcal{G}_S} \sum_{e \in E} \phi(e, x)^\top \beta$$

$$\hat{T}(S) = \arg \max_{t \in \mathcal{G}_S} \left[\sum_{e \in E} \phi(e, x) \right]^\top \beta$$

Learning

$$\hat{T}(S) = \arg \max_{t \in \mathcal{G}_S} \text{score}(t, S)$$

- Given this formulation, we want to learn weights for β that make the score for the gold tree higher than for all other possible trees.
- That's expensive, so let's just try to make the score for the gold tree higher than **the single best tree** we predict (if it's wrong)

Learning

$$\left[\sum_{e \in E} \phi(e, x) \right]^{\top} \beta = \Phi_{gold}(E, x)^{\top} \beta$$

score for gold tree in treebank

$$\left[\sum_{e \in \hat{E}} \phi(e, x) \right]^{\top} \beta = \hat{\Phi}_{gold}(\hat{E}, x)^{\top} \beta$$

score for argmax tree in our model

Learning

- We can optimize this using SGD by taking the derivative with respect to the difference in scores (which we want to maximize):

$$\begin{aligned} & \Phi_{gold}(E, x)^\top \beta - \hat{\Phi}_{pred}(\hat{E}, x)^\top \beta \\ &= \left[\Phi_{gold}(E, x) - \hat{\Phi}_{pred}(\hat{E}, x) \right]^\top \beta \end{aligned}$$

$$\frac{\partial}{\partial \beta} \left[\Phi_{gold}(E, x) - \hat{\Phi}_{pred}(\hat{E}, x) \right]^\top \beta = \Phi_{gold}(E, x) - \hat{\Phi}_{pred}(\hat{E}, x)$$

Perceptron

Data: training data $x \in R^F$, $y \in \{-1, +1\}$, $i = 1 \dots N$;
initialize $\beta_0 = 0^F$;
 $k=0$;
while *not converged* **do**
 $k = k + 1$;
 $i = k \bmod N$;
 if $\hat{y}_i \neq y_i$ **then**
 $\beta_{t+1} = \beta_t + y_i x_i$
 else
 do nothing;
 end
end

Perceptron

```
Data: training data  $x \in R^F$ ,  $y \in \{-1, +1\}$ ,  $i = 1 \dots N$ ;  
initialize  $\beta_0 = 0^F$ ;  
k=0;  
while not converged do  
| k = k + 1;  
| i = k mod N;  
| if  $\hat{y}_i \neq y_i$  then  
| |  $\beta_{t+1} = \beta_t + y_i x_i$   
| else  
| | do nothing;  
| end  
end
```

Perceptron update for binary classification = adding the feature values to the current estimate of β

Structured Perceptron

```
function PERCEPTRONUPDATE( $x, E, \beta$ )  
   $\Phi_{gold}(E, x) \leftarrow \text{createFeatures}(x, E)$   
   $\hat{E} \leftarrow \text{CLU}(x, \beta)$   
   $\hat{\Phi}_{pred}(\hat{E}, x) \leftarrow \text{createFeatures}(x, \hat{E})$   
   $\beta \leftarrow \Phi_{gold}(E, x) - \hat{\Phi}_{pred}(\hat{E}, x)$   
end function
```

Structured Perceptron

```
function PERCEPTRONUPDATE( $x, E, \beta$ )  
   $\Phi_{gold}(E, x) \leftarrow \text{createFeatures}(x, E)$   
   $\hat{E} \leftarrow \text{CLU}(x, \beta)$   
   $\hat{\Phi}_{pred}(\hat{E}, x) \leftarrow \text{createFeatures}(x, \hat{E})$   
   $\beta \leftarrow \Phi_{gold}(E, x) - \hat{\Phi}_{pred}(\hat{E}, x)$   
end function
```

Create feature vector from
true tree

Structured Perceptron

```
function PERCEPTRONUPDATE( $x, E, \beta$ )  
   $\Phi_{gold}(E, x) \leftarrow \text{createFeatures}(x, E)$   
   $\hat{E} \leftarrow \text{CLU}(x, \beta)$   
   $\hat{\Phi}_{pred}(\hat{E}, x) \leftarrow \text{createFeatures}(x, \hat{E})$   
   $\beta \leftarrow \Phi_{gold}(E, x) - \hat{\Phi}_{pred}(\hat{E}, x)$   
end function
```

Create feature vector from true tree

Use CLU to find best tree given scores from current β

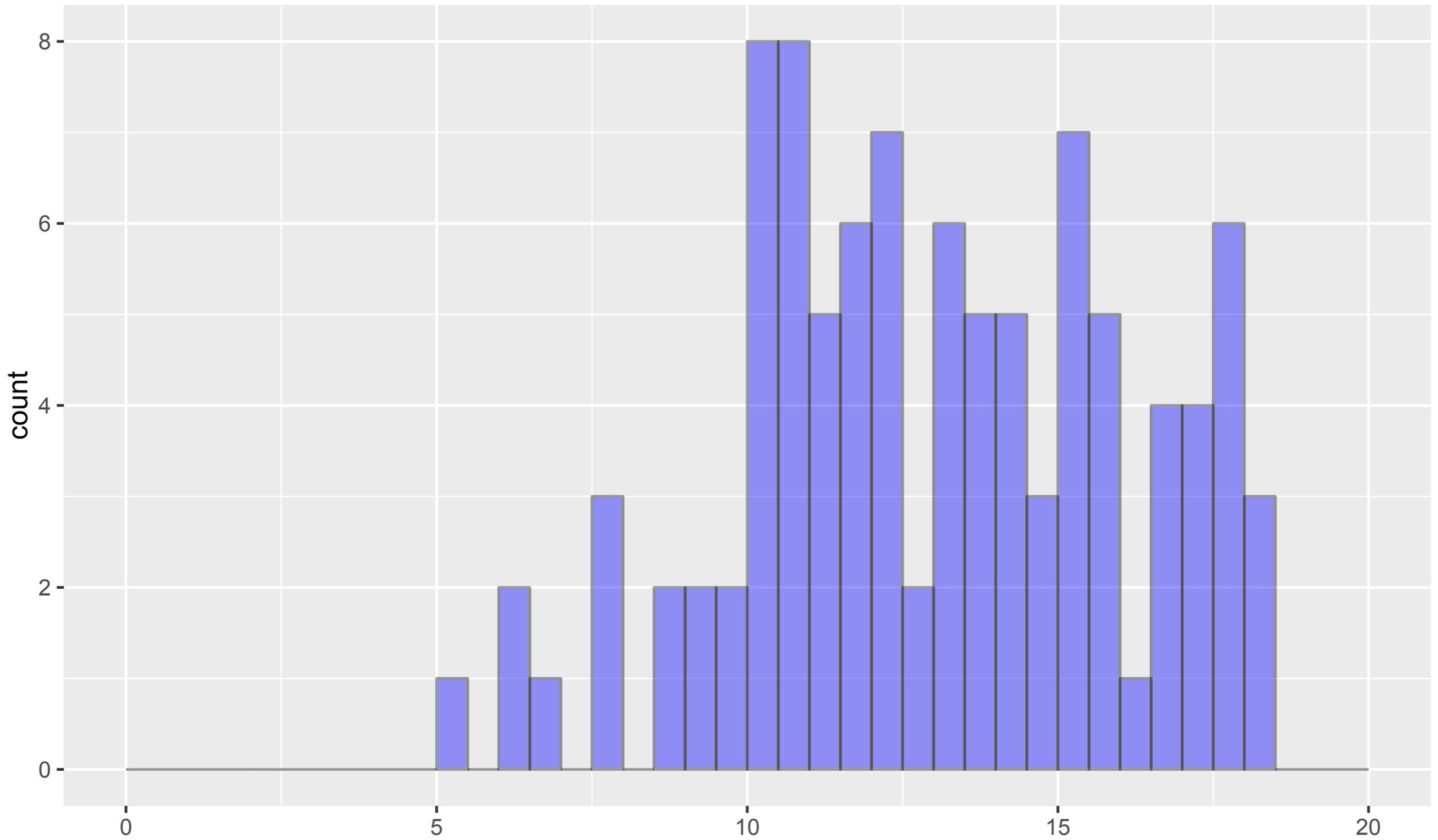
Structured Perceptron

```
function PERCEPTRONUPDATE( $x, E, \beta$ )  
   $\Phi_{gold}(E, x) \leftarrow \text{createFeatures}(x, E)$   
   $\hat{E} \leftarrow \text{CLU}(x, \beta)$   
   $\hat{\Phi}_{pred}(\hat{E}, x) \leftarrow \text{createFeatures}(x, \hat{E})$   
   $\beta \leftarrow \Phi_{gold}(E, x) - \hat{\Phi}_{pred}(\hat{E}, x)$   
end function
```

Create feature vector from true tree

Use CLU to find best tree given scores from current β

Update β with the different between the feature vectors



Midterm scores

Thursday 10/26

- Guest lecture: Jacob Andreas

Announcements

- Midterm review (South Hall 210)
- Project midterm reports due 10/27
- DB no office hours Friday 10/27
- See TAs office hours for other midterm questions
Friday